

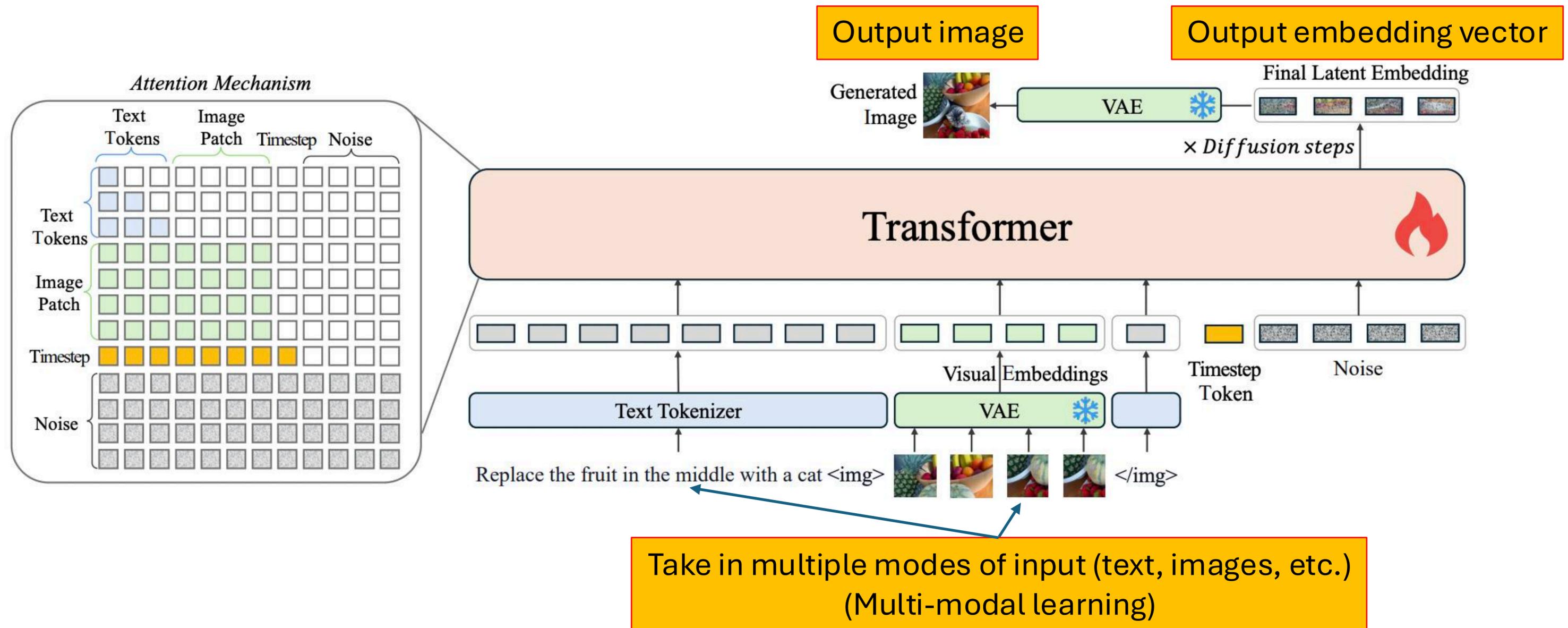
# Deep Learning (1470)

**Randall Balestriero**

**Class 16: GANs**

**Recap!**

# What *might* this look like?



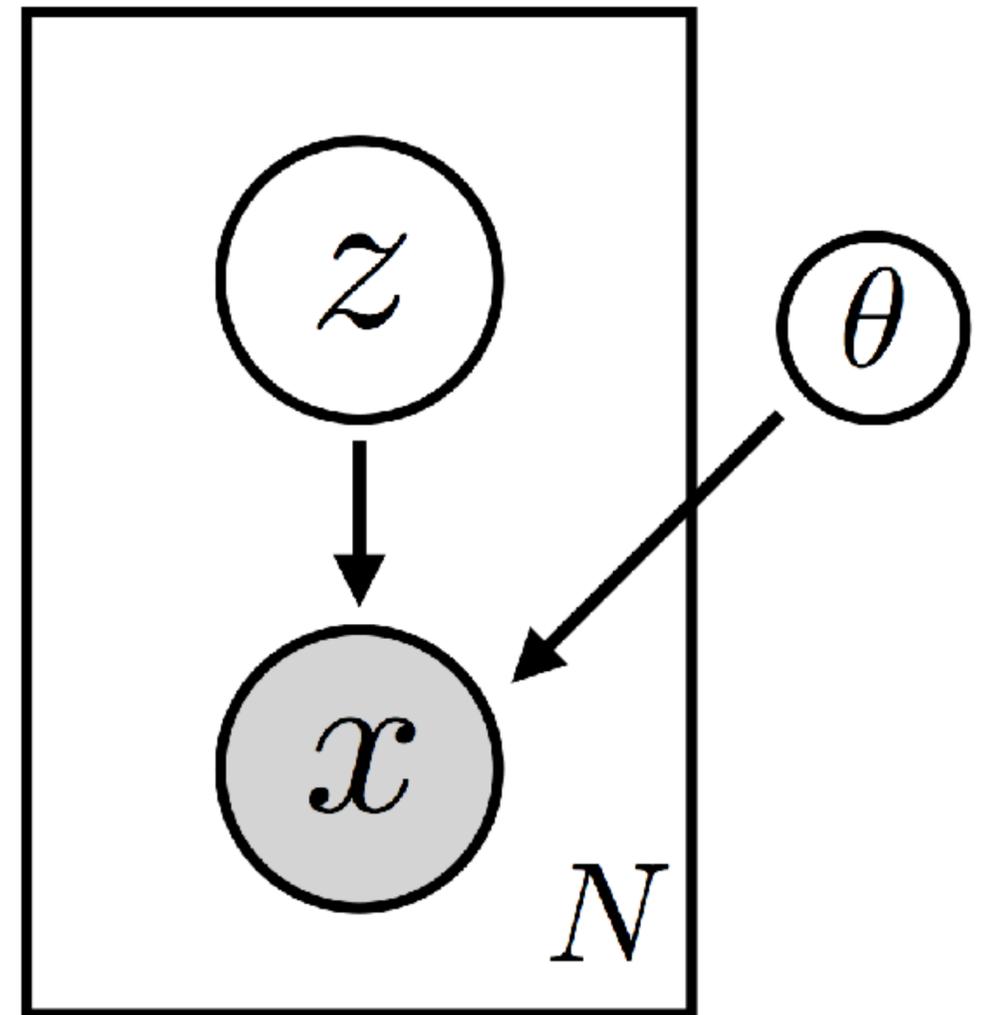
**GANs**

# GANs

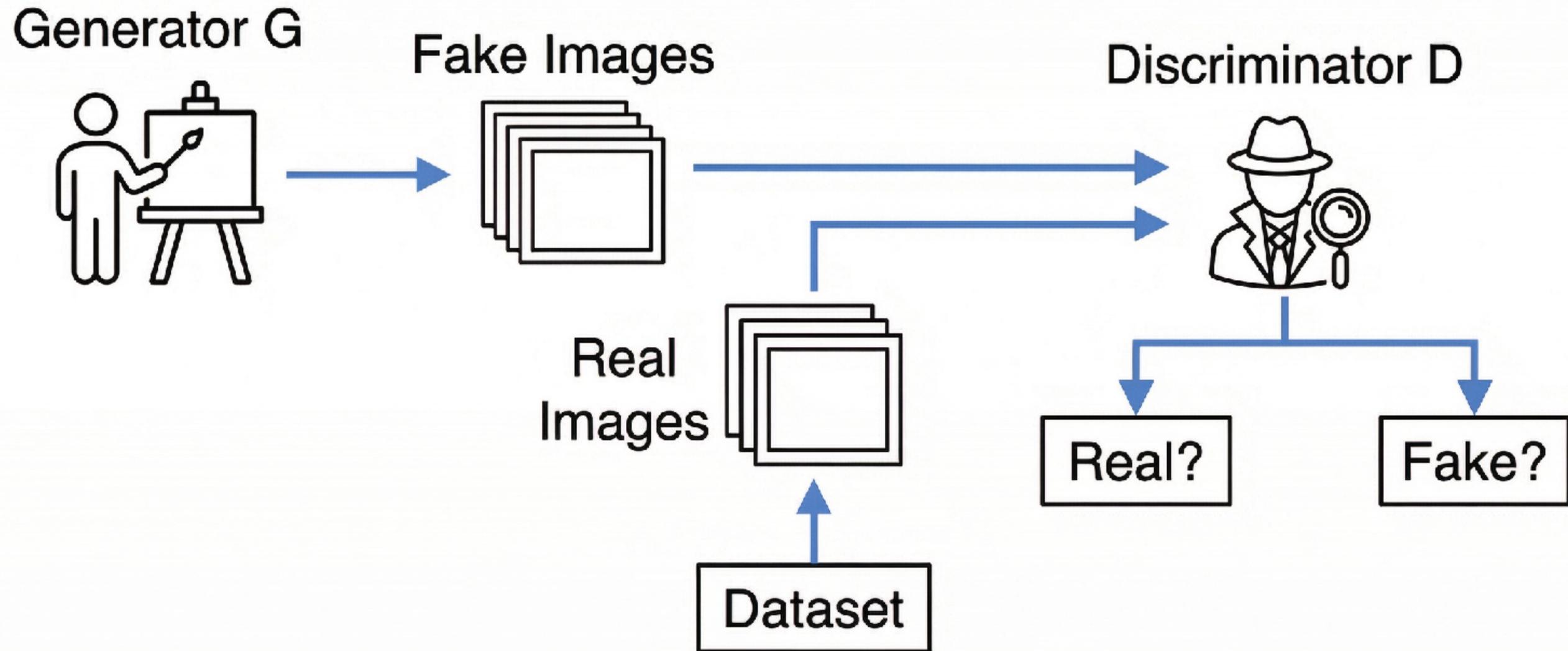
Generative Adversarial Networks

# GANs

- Given “nothing”
- Sample a random gaussian vector  $z$
- Generate an image via  $\text{decoder}(z)$  that looks like a real image



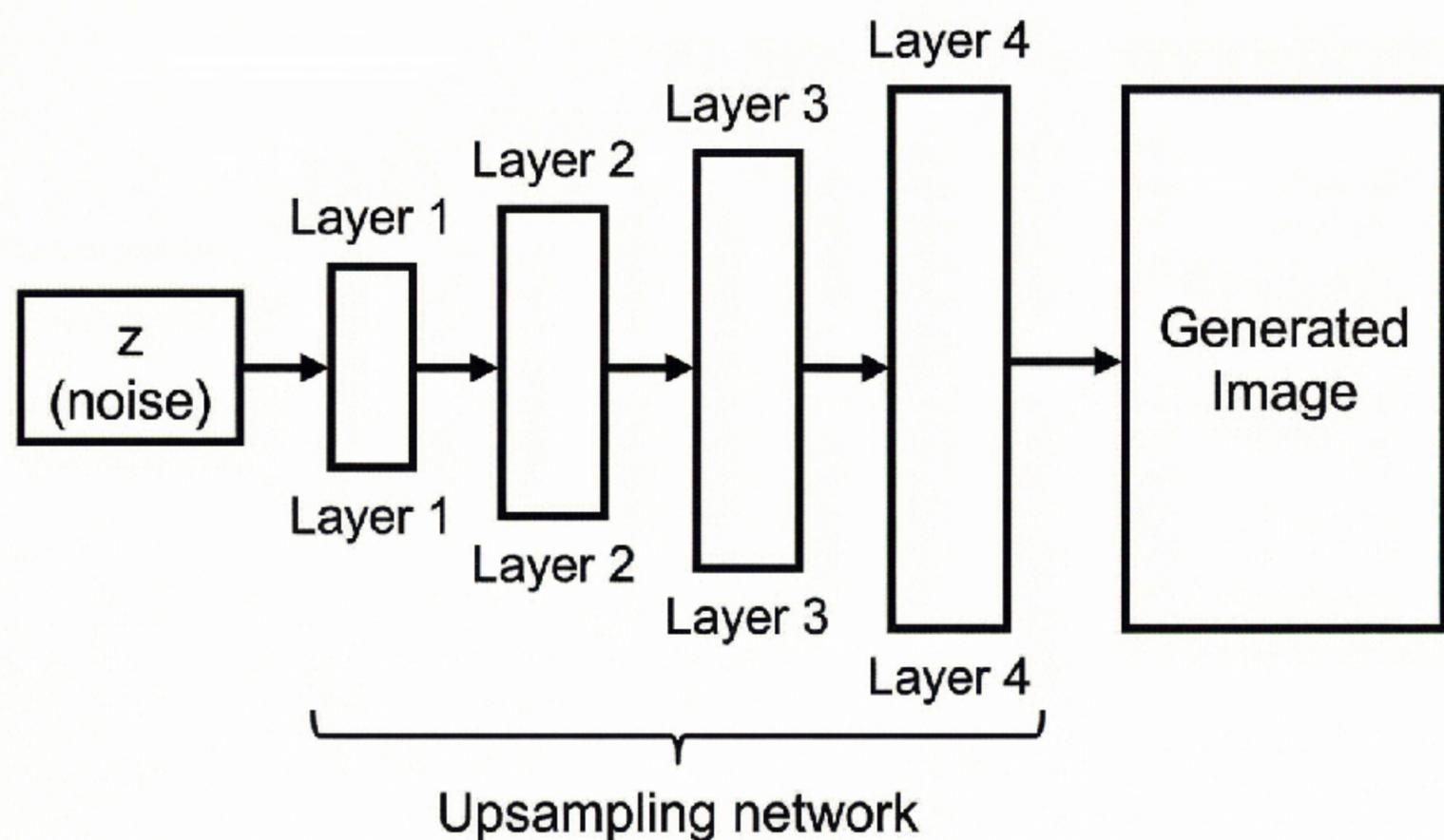
# Generative Adversarial Networks: The Core Intuition



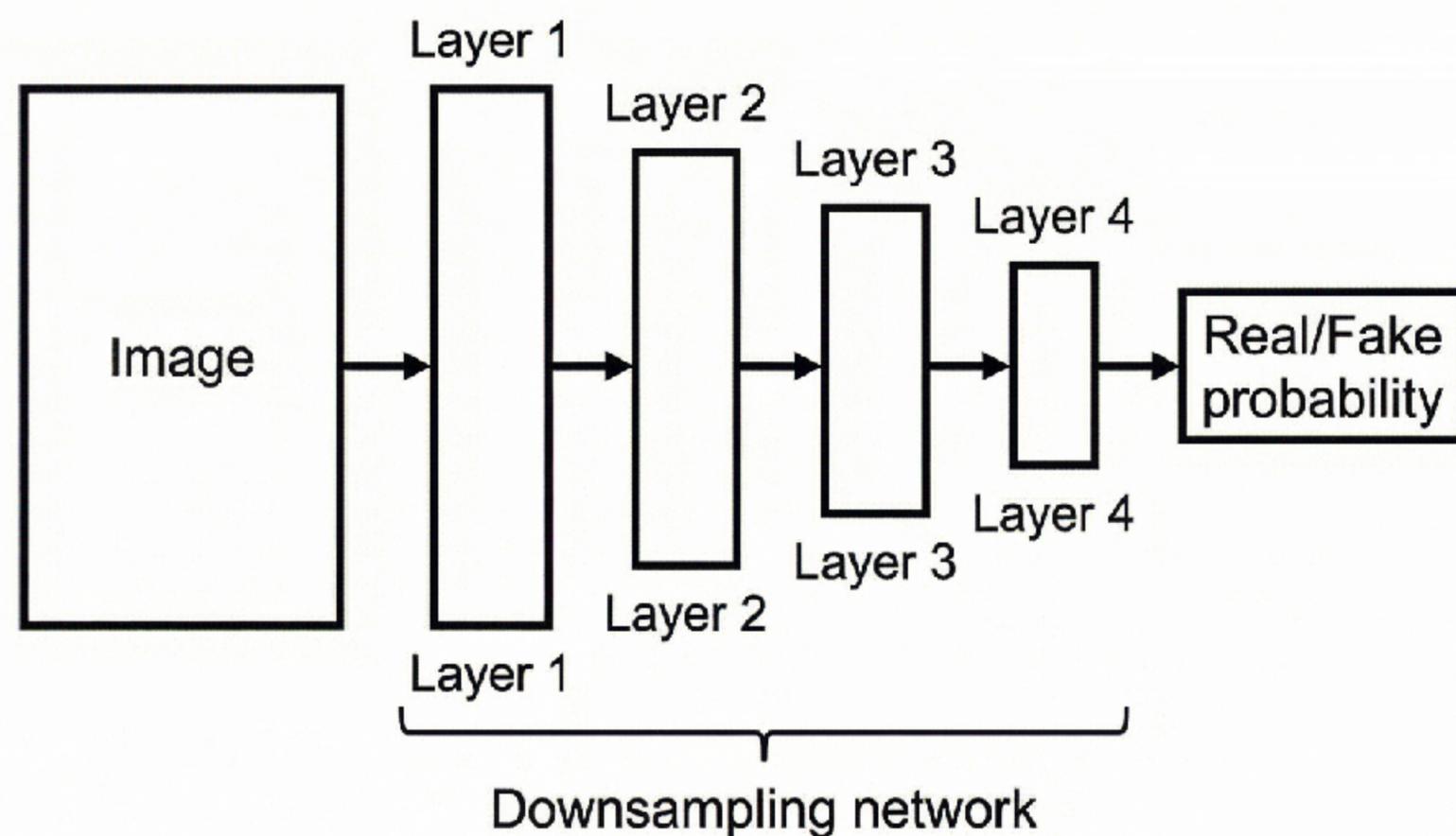
Two networks compete: Generator creates, Discriminator judges.  
Both improve through competition.

# GAN Architecture: Generator & Discriminator

## Generator $G(z)$

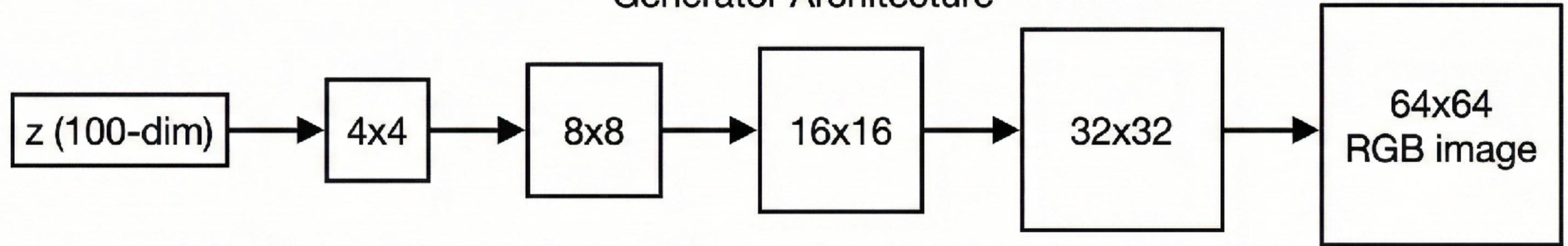


## Discriminator $D(x)$



# DCGAN: Deep Convolutional GAN (Radford et al., 2015)

Generator Architecture



Uses transposed convolutions (ConvTranspose2d) for upsampling

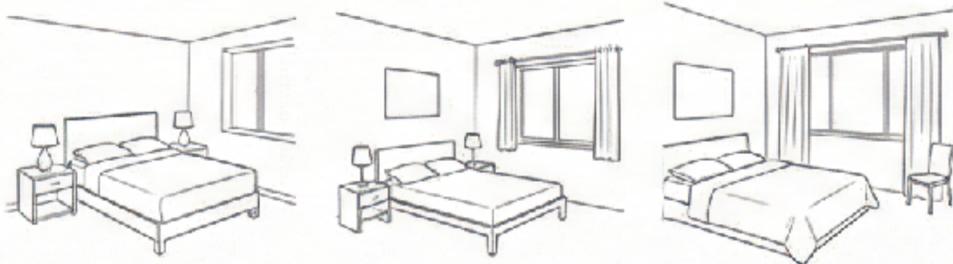
1. Replace pooling with strided convolutions

2. Use BatchNorm in both G and D

3. Remove fully connected hidden layers

4. ReLU in G (except output: Tanh), LeakyReLU in D

Training data: LSUN Bedrooms



Generated bedrooms



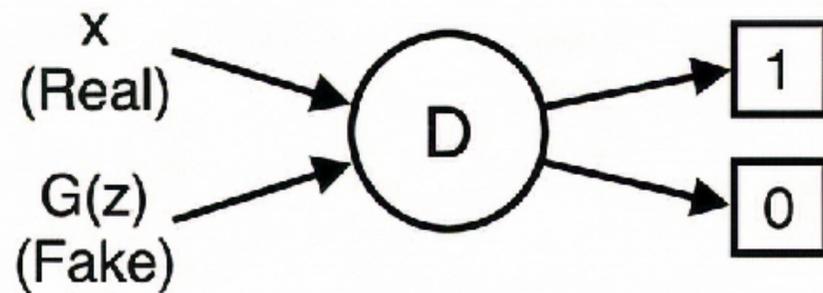
# GAN Loss Functions

## Discriminator Loss

$$\mathcal{L}_D = -\mathbb{E}[\log D(x)] - \mathbb{E}[\log(1 - D(G(z)))]$$

Goal: Maximize probability of correct classification

D wants to output 1 for real, 0 for fake

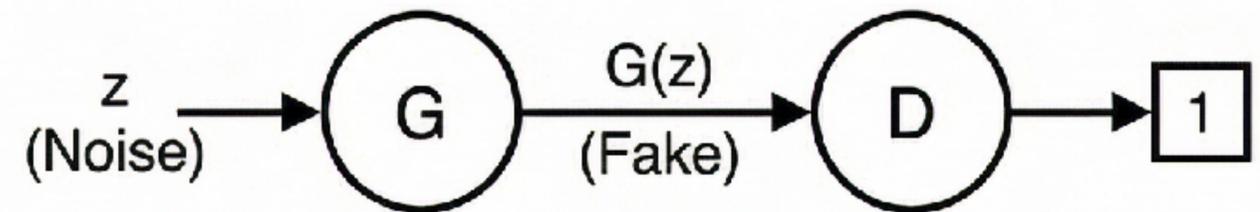


## Generator Loss

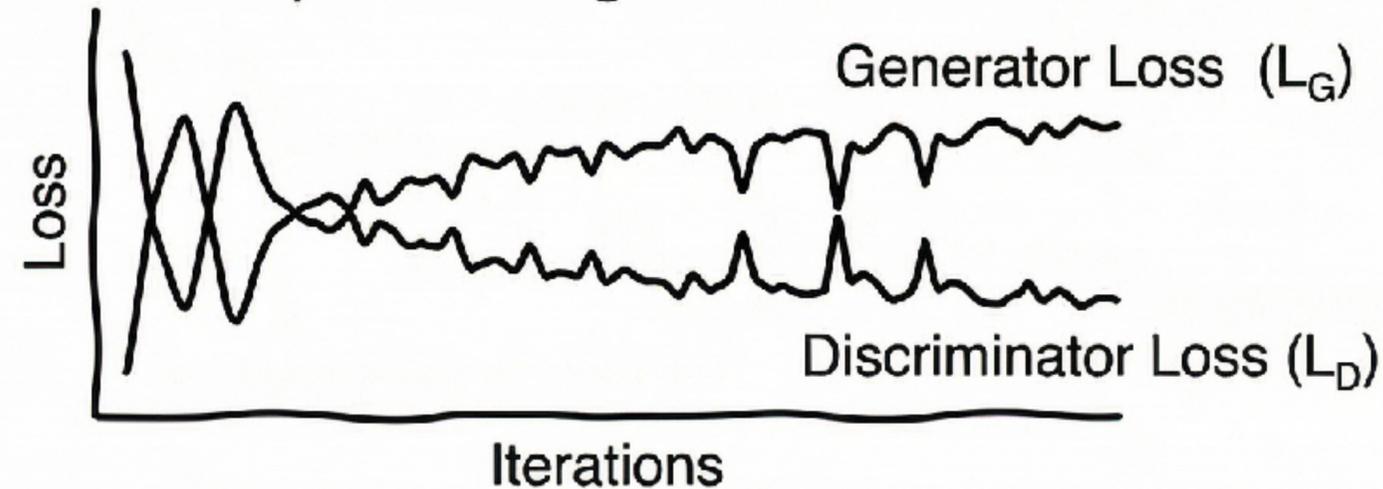
$$\mathcal{L}_G = -\mathbb{E}[\log D(G(z))]$$

Goal: Fool discriminator into outputting 1

G wants  $D(G(z))$  to be close to 1



## Simple Training Curve Sketch

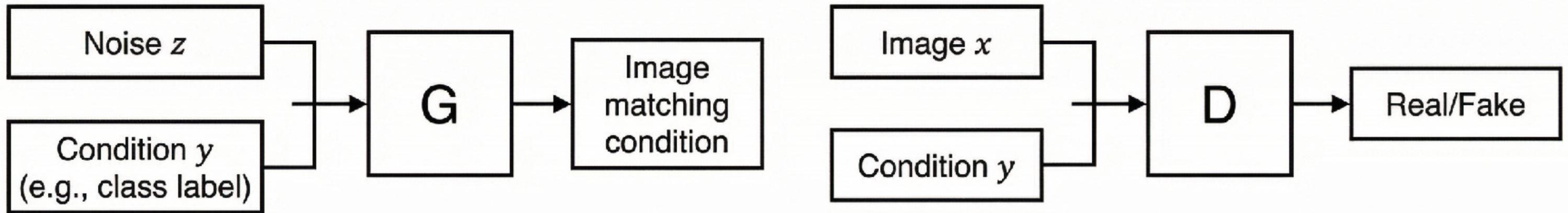


At **equilibrium**: D outputs 0.5 for all inputs

**How to “control” the generation?**

# Conditional GAN (cGAN): Controlled Generation

TOP: Architecture diagram:



**Key equations:**

$G(z, y) \rightarrow$  image conditioned on  $y$

$D(x, y) \rightarrow$  probability that  $x$  is real AND matches  $y$

**Visual example (MNIST style):**

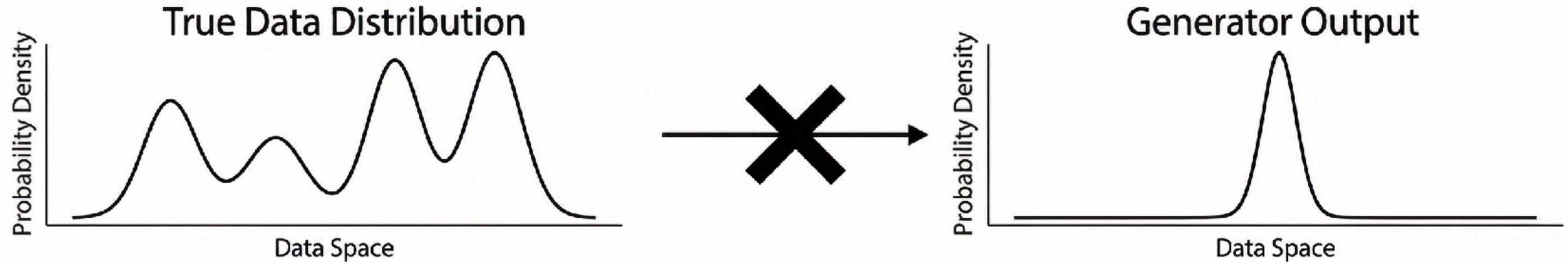
0	1	2	3	4	5	6	7	8	9
									

Same architecture, different condition  $\rightarrow$  different output

**Can you think of a problem?**

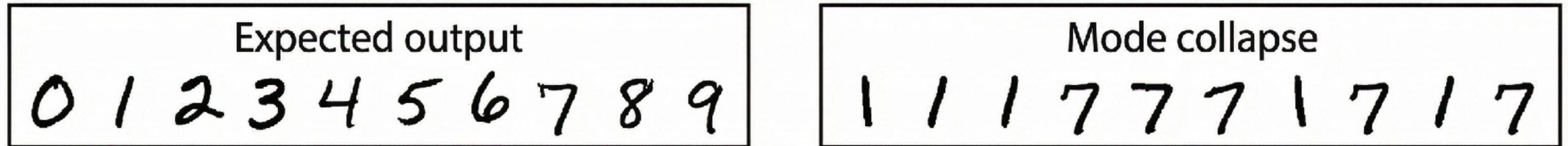
# Problem 1: Mode Collapse

## Visual Explanation with Distributions



Generator ignores most of the data distribution

## Concrete MNIST Example



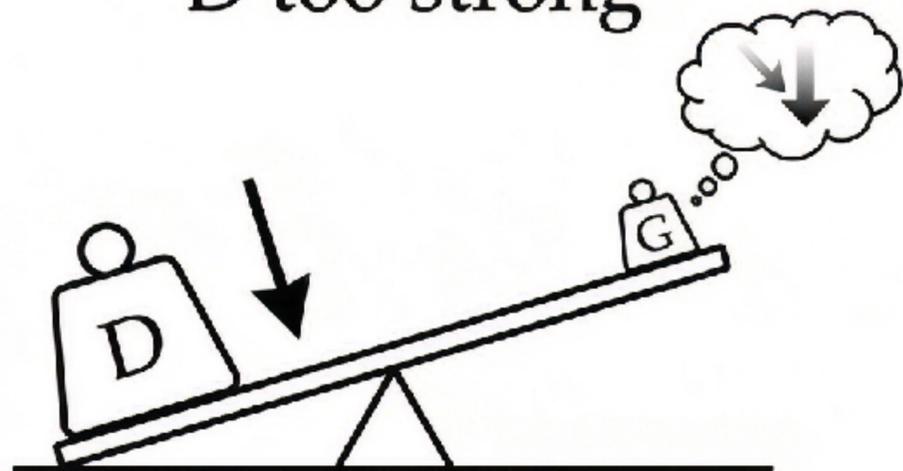
Generator only produces a few digit types

## Why it happens

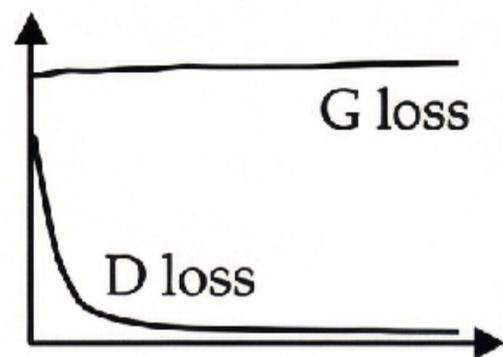


# Problem 2: Training Instability

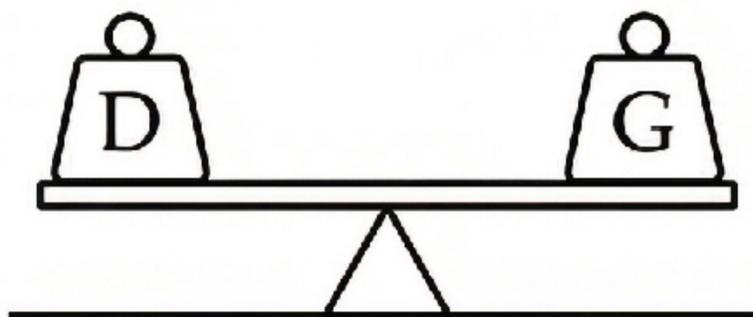
D too strong



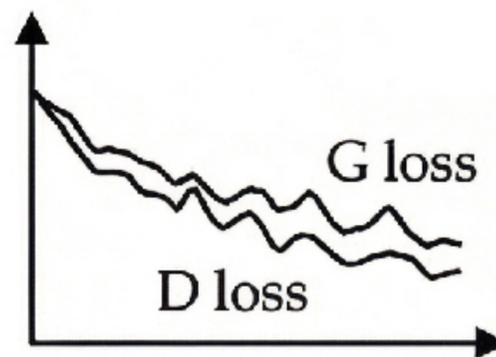
D wins easily, G gets vanishing gradients



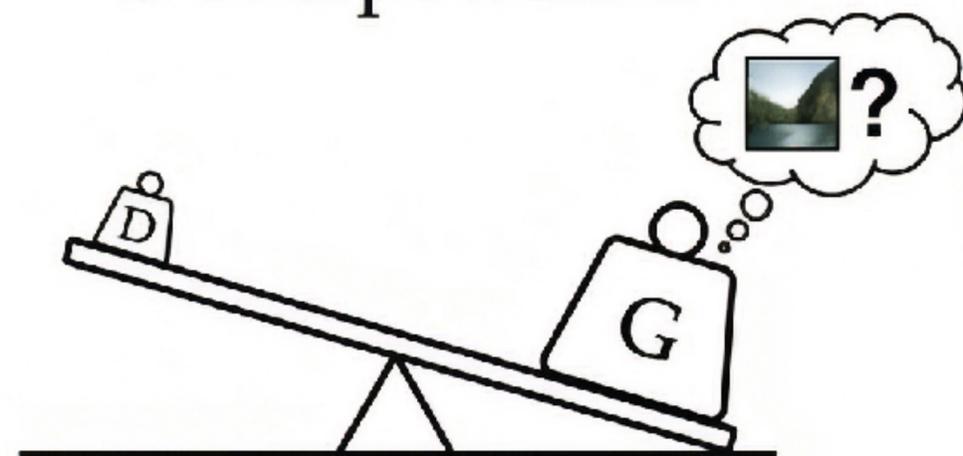
Balanced (ideal)



Healthy competition



G overpowers D



G fools D completely, no learning signal

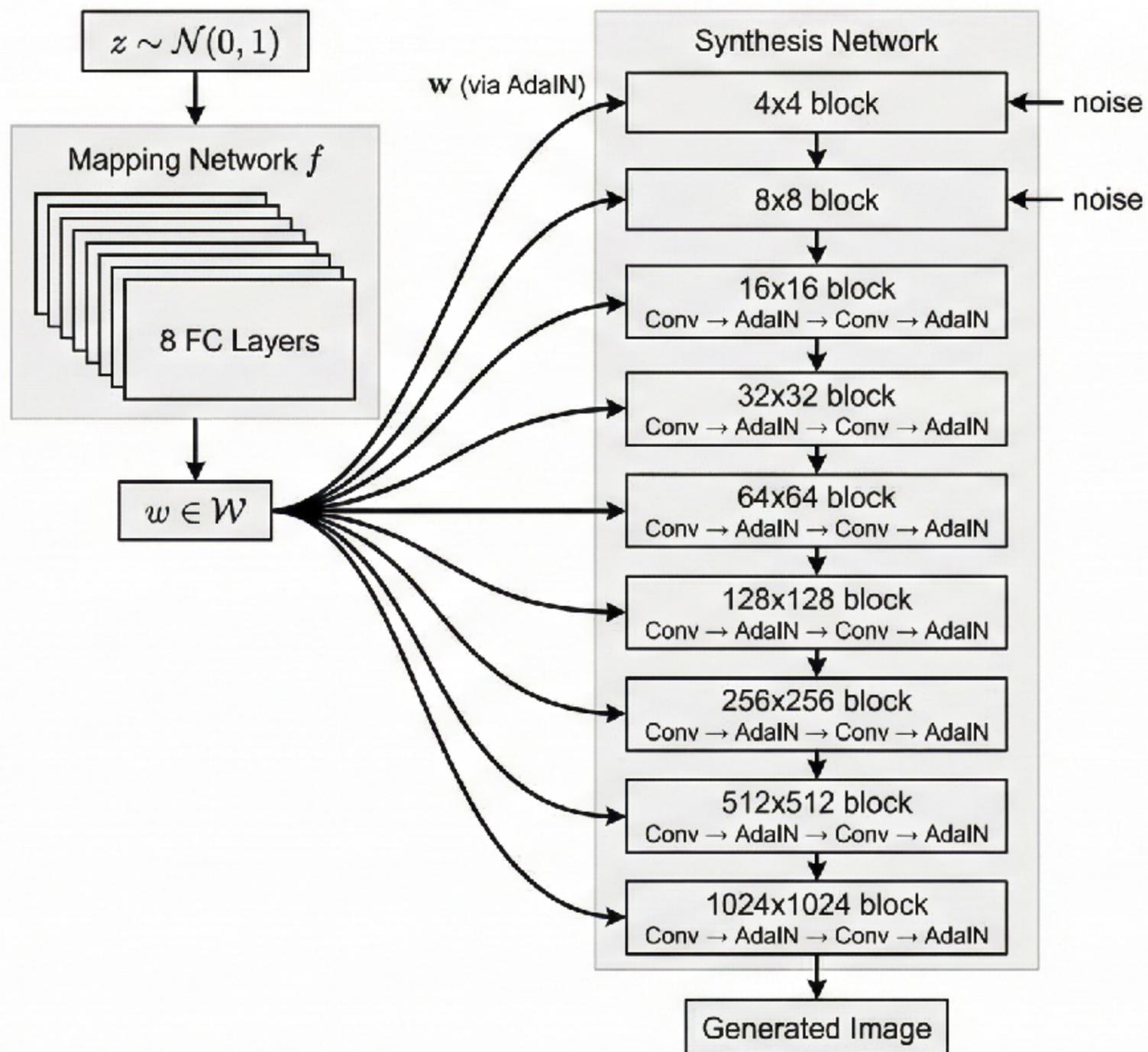


Common symptoms list:

- 1. Losses oscillate wildly, never converge
- 2. Generator produces noise or artifacts
- 3. Discriminator outputs 0 or 1 for everything
- 4. Training suddenly diverges

# StyleGAN: Style-Based Generator (Karras et al., 2018)

## Detailed Architecture



## Key Components

### AdaIN (Adaptive Instance Norm)

$$\text{AdaIN}(x, y) = y_s * \frac{x - \text{mean}(x)}{\text{std}(x)} + y_b$$

Style  $y$  controls mean and variance of features

### Losses Used

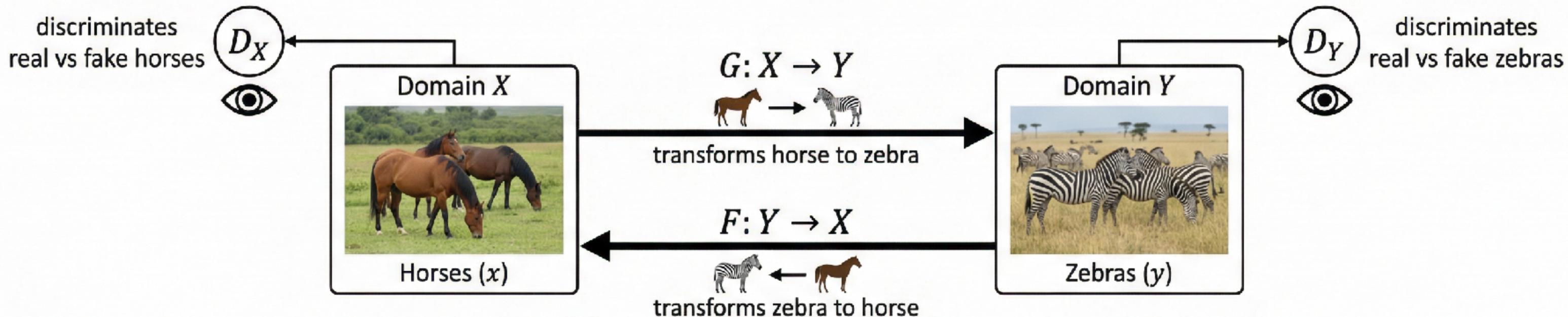
- Adversarial loss (non-saturating)
- R1 regularization on D
- Path length regularization
- Style mixing regularization

### Progressive Training

Start at 4x4, gradually add higher resolution layers



# CycleGAN: Unpaired Image-to-Image Translation



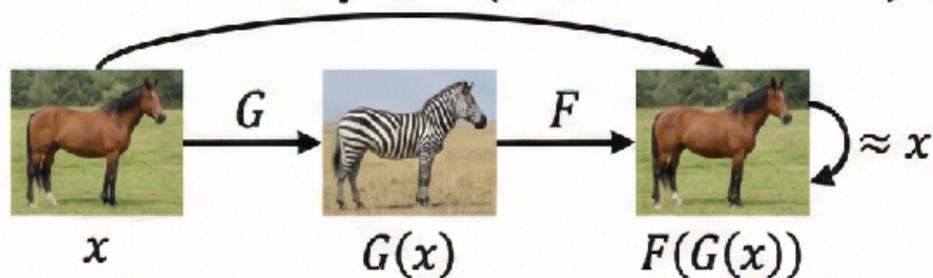
## Adversarial Loss

$$\mathcal{L}_{GAN}(G, D_Y) = \mathbb{E}[\log D_Y(y)] + \mathbb{E}[\log(1 - D_Y(G(x)))]$$

$$\mathcal{L}_{GAN}(F, D_X) = \mathbb{E}[\log D_X(x)] + \mathbb{E}[\log(1 - D_X(F(y)))]$$

- $G$  fools  $D_Y$ ,  $F$  fools  $D_X$

## Cycle Consistency Loss (THE KEY INSIGHT)



$$\mathcal{L}_{cyc} = \mathbb{E}[\|F(G(x)) - x\|] + \mathbb{E}[\|G(F(y)) - y\|]$$

- Forward cycle + Backward cycle

## Full Objective

$$\mathcal{L} = \mathcal{L}_{GAN}(G, D_Y) + \mathcal{L}_{GAN}(F, D_X) + \lambda \cdot \mathcal{L}_{cyc}$$

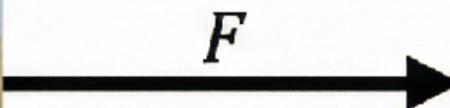
- $\lambda = 10$  controls cycle consistency weight



Horse



Zebra



Horse (reconstructed, should match original)

Monet ↔ Photos



Monet → photo

Zebras ↔ Horses



zebra → horse

Summer ↔ Winter



summer → winter

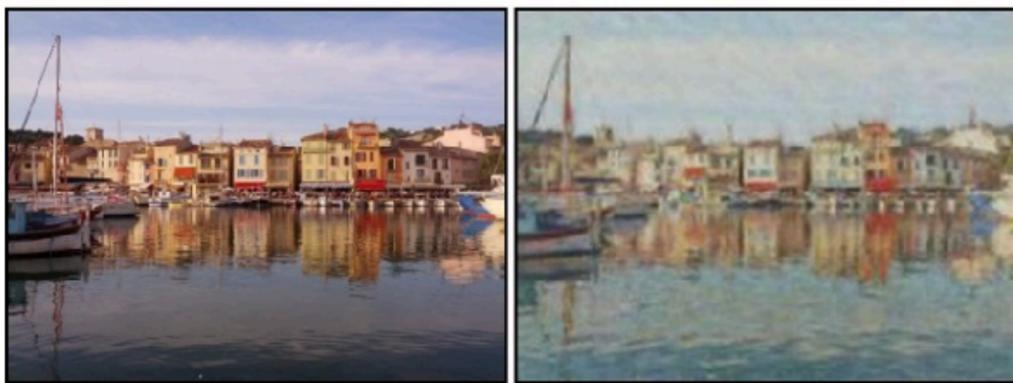
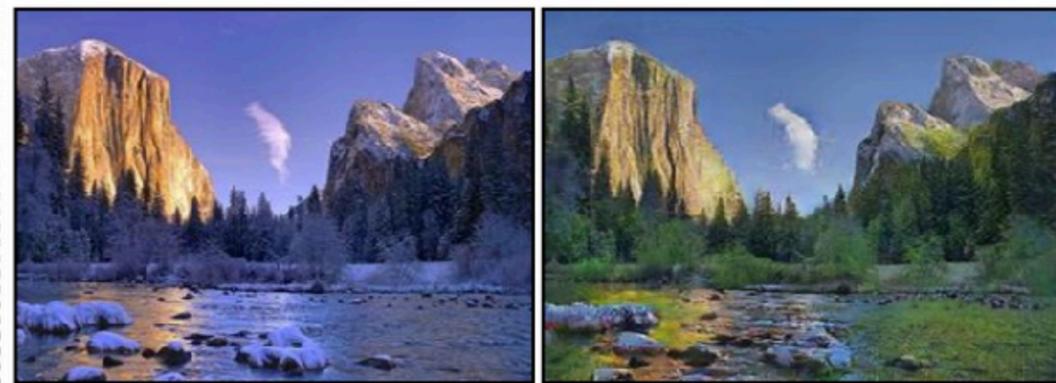


photo → Monet



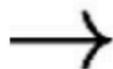
horse → zebra



winter → summer



Photograph



Monet



Van Gogh



Cezanne



Ukiyo-e

See you on Monday!